1. Survival in an island game 🡪 9/10

* **Story**: Alex Jones, a regular citizen that wakes up one day, to find himself on an island in the middle of nowhere, with nothing but a handcrafted knife. He tries to survive the dangers of this island as he seeks the answers to why, and how did he come here, until he finds something that he was not expecting. (a corridor with an exit room, then TO BE CONT)
* **Modes**:

1. Collecting Material
2. Crafting/Building Items (Axe, knives, spears, fire, shelter, ….)
3. Swimming/Fishing/Hunting
4. Rowing a boat
5. Escape Room 🡪 8.5/10 + Easy

* **Story**: Escape The Room.
* **Modes**: Infinite

1. Revenge Adventure 🡪 8.5/10

* **Story**: The story starts where XXYY is forging his sword as his heart is filled with anger due to the death of his family, as he decides that he has to make this right by seeking justice from those that wronged him.
* **Mode**:

1. Making the Sword
2. Fist Fighting (can jump/dodge during them, no shield)
3. Sword Fighting with shield (can jump, can shield)
4. Bow/Arrow (optional)
5. Rage Mode
6. Revolution of War 🡪 7/10

* **Story**: Travelling through time (stone age / iron age / now)
* **Modes**:

1. Fist Fight/Stone Weapons?
2. Sword & Shield
3. Guns